Georgi Dikov

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EXPERIENCE

Qualcomm XR Research

Amsterdam, Netherlands

Research Engineer, Computer Vision

since May 2021

• Significant contributions and product releases across the topics of monocular depth estimation, 2D and 3D panoptic segmentation, scene reconstruction, NeRF-based surface representation, light estimation and more.

• Co-inventor of 10 patents and co-author of 5 top-conference publications [1–5].

TomTomSoftware Engineer, Machine Learning

Amsterdam, Netherlands

Feb 2019 - Apr 2021

• Developed (Python, TensorFlow) and maintained (AWS, Docker, Jenkins) semantic segmentation models for HD map annotation, improving the precision of production models by 4.1%.

• Supervised an internship, resulting in a publication at ICCV 2021 [6] and a patent.

Volkswagen ML Research Lab

Munich, Germany

Intern, Master Thesis

Dec 2017 - Aug 2018

• Developed a novel Bayesian neural network architecture learning method, boosting the accuracy on very small datasets.

• Published at AISTATS 2019 [7].

École Polytechnique

Paris, France

Intern, Machine Learning Research

Aug 2017 - Nov 2017

- Exposed undesirable properties of common differential privacy mechanisms wrt. the utility of protected datasets.
- Published as workshop conference paper at LocalRec ACM SIGSPATIAL 2019.

PROJECTS

Hypertunity | Python, Slurm, Tensorboard

Jul 2019 - Oct 2019

- An open-source Python library for efficient black-box hyperparameter optimisation, using Gaussian Processes.
- Supports Tensorboard visualisation and distributed scheduling of experiments using Slurm.

EDUCATION

Technical University of Munich

Munich, Germany

Apr 2016 - Sep 2018

- GPA: 1.3 (1.0 highest, 4.0 pass) and a thesis on Bayesian Neural Network Architecture Learning.
- Coursework in machine learning, computer vision, optimization and statistics, and a publication at 3DV 2020.
- Participated at the 2018 **DeepBayes** summer school on Probabilistic Deep Learning in Moscow, Russia.

Technical University of Munich

Munich, Germany

Sep 2012 – Mar 2016

B.Sc. Computer Science

M.Sc. Computer Science

- Thesis on Stereo Vision with Spiking Neural Networks, published at Living Machines 2017.
- Exchange semester at Université Pierre et Marie Curie, Paris, France.

SKILLS

Programming languages: Proficient in Python (PyTorch, TensorFlow, NumPy, Open3D, etc.)

Technologies: Linux, Git, CI/CD, Docker.

Spoken languages: Bulgarian (native), English and German (fluent), French (conversational).

SELECTED PUBLICATIONS

- [1] A. P. Dal Cin, **G. Dikov**, J. Ju, M. Ghafoorian AnyMap: Learning a General Camera Model for Structure-from-Motion with Unknown Distortion in Dynamic Scenes. **Under review**.
- [2] F. Langer, J. Ju, G. Dikov, G. Reitmayr, M. Ghafoorian FastCAD: Real-Time CAD Retrieval and Alignment from Scans and Videos. Accepted at ECCV '24.
- [3] X. Shi, G. Dikov, G. Reitmayr, T. K. Kim, M. Ghafoorian 3D Distillation: Improving Self-Supervised Monocular Depth Estimation on Reflective Surfaces, ICCV '23.
- [4] J. Ju, C. W. Tseng, O. Bailo, G. Dikov, M. Ghafoorian DG-Recon: Depth-Guided Neural 3D Scene Reconstruction, ICCV '23.
- [5] G. Dikov, J. Vugt Variational Depth Networks: Uncertainty-Aware Monocular Self-Supervised Depth Estimation, ECCVW '22.
- [6] E. Kassapis, G. Dikov, D. Gupta, C. Nugteren Calibrated Adversarial Refinement for Stochastic Sem. Segmentation, ICCV '21.
- [7] G. Dikov, J. Bayer Bayesian Learning of Neural Network Architectures, AISTATS '19.